

DRIVING  $\text{♩} = 180$

TWO WORLDS  
MOVEMENT IV

SCOTT LEAKE

CLARINET IN B $\flat$

PIANO

SOLO VIOLIN

SOLO CELLO

ALTO SAXOPHONE

ALTO

SYNTHESIZER

ELECTRIC GUITAR

ELECTRIC BASS

DRUM SET

COMPUTER

(RHODES PIANO PATCH)

(HEAVY DISTORTION)

(MOVEMENT 3 STOPS)

SOLO F#MINS

(COMP FOR SOLO)

F#MINS

85

86

87

88

89

90

B♭ CL.   
 PNO.   
 S.VLN.   
 S.VLC.   
 A. SX.   
 A.   
 SYNTH   
 E.GTR.   
 E.B.   
 D.S.   
 CPU

Musical score for page 20, measures 91-96. The score includes parts for B♭ Clarinet, Piano, Violins, Viola, Saxophone, Trumpet, Synthesizer, Electric Guitar, Bass, and Drums. The saxophone part features a solo starting at measure 94. The synthesizer part has a melodic line starting at measure 94. The electric guitar and bass parts provide harmonic support. The piano part is mostly silent.

Measure numbers: 91, 92, 93, 94, 95, 96

B♭ CL.   
 PNO.   
 S.VLN.   
 S.VLC.   
 A. SX.   
 A.   
 SYNTH   
 E.GTR.   
 E.B.   
 D.S.   
 CPU

(COMP FOR SOLO)   
 F#MIN9   
 SOLO F#MIN9   
 5   
 5   
 END SOLO

97

98

99

100

101

102

Musical score for various instruments. The score is arranged in a vertical stack of staves. The instruments are: B♭ CL, PNO (Piano), S.VLN. (Violin), S.VLC. (Viola), A. SX. (Saxophone), A (Trumpet), SYNTH (Synthesizer), E.Gtr. (Electric Guitar), E.B. (Electric Bass), D.S. (Drum Set), and CPU (Computer). The score is in a key signature of two flats (B♭ and E♭) and a common time signature. The A. SX. staff shows a melodic line with some chromaticism. The SYNTH staff shows a complex, layered texture with many notes. The E.Gtr. staff shows a melodic line with some chromaticism. The E.B. staff shows a melodic line with some chromaticism. The D.S. staff shows a rhythmic pattern with many notes. The CPU staff is empty.

103

104

105

106

107

108

109

B♭ CL.   
 PNO.   
 S.VLN.   
 S.VLO.   
 A. SX.   
 A.   
 SYNTH   
 E.GTR.   
 E.B.   
 D.S.   
 CPU

The musical score consists of nine staves. The top four staves (B♭ CL., PNO., S.VLN., S.VLO.) are mostly empty with rests. The fifth staff (A. SX.) has a melodic line starting at measure 110. The sixth staff (A.) has a melodic line starting at measure 110. The seventh staff (SYNTH) has a complex rhythmic pattern starting at measure 110. The eighth staff (E.GTR.) has a melodic line starting at measure 110. The ninth staff (E.B.) has a melodic line starting at measure 110. The tenth staff (D.S.) has a complex rhythmic pattern starting at measure 110. The eleventh staff (CPU) has a wavy line representing a signal. A box labeled "Cue#8" is located in the D.S. staff at measure 111.

110

111

112

113

114

115

116

117

118

F

Bb CL.

PNO.

S.VLN.

S.VCL.

A.SX.

A.

SYNTH

E.GTR.

E.B.

D.S.

CPU

119

120

121

122

123

124

125

126

Score for B♭ CL, PNO, S.VLN., S.VLC., A.SX., A, SYNTH, E.GTR., E.B., D.S., and CPU.

The score is written for a large ensemble. The instruments and their parts are:

- B♭ CL:** Clarinet in B-flat, mostly silent.
- PNO:** Piano, mostly silent.
- S.VLN.:** Violin, mostly silent.
- S.VLC.:** Viola, mostly silent.
- A.SX.:** Alto Saxophone, playing a melodic line with eighth and sixteenth notes.
- A:** Trumpet, mostly silent.
- SYNTH:** Synthesizer, playing a rhythmic accompaniment with chords and moving lines.
- E.GTR.:** Electric Guitar, playing a complex, layered texture with many overlapping notes.
- E.B.:** Electric Bass, playing a steady bass line.
- D.S.:** Drums, playing a consistent rhythmic pattern.
- CPU:** Computer processing, mostly silent.

127

128

129

130

131

132

133

Score for B♭ CL., PNO., S.VLN., S.VLC., A. SX., A., SYNTH, E.GTR., E.B., D.S., and CPU.

The score is written for multiple instruments. The B♭ Clarinet (CL.), Piano (PNO.), Violins (VLN.), and Viola (VLC.) parts are mostly silent, indicated by horizontal lines. The Alto Saxophone (A. SX.) has a few notes in the first measure. The Trumpet (A.) part is silent. The Synth (SYNTH) part provides a harmonic accompaniment with sustained chords. The Electric Guitar (E.GTR.) and Electric Bass (E.B.) parts are active, with the guitar playing a melodic line and the bass providing a rhythmic foundation. The Drums (D.S.) part features a consistent pattern of snare and hi-hat sounds. The CPU part is empty.

184

185

186

187

188

189

6

Musical score for multiple instruments. The score is written in a key signature of two flats (B♭ and E♭) and a common time signature (C). The instruments are: B♭ CL. (B-flat Clarinet), PNO. (Piano), S.VLN. (Violin), S.VCL. (Viola), A.SX. (Alto Saxophone), A. (Trumpet), SYNTH (Synthesizer), E.GTR. (Electric Guitar), E.B. (Electric Bass), and D.S. (Drum Set). The score consists of 8 measures, numbered 140 to 147. The B♭ CL., PNO., S.VLN., and S.VCL. parts are mostly rests. The A.SX. part has a melodic line starting in measure 142. The A. part has a melodic line starting in measure 142. The SYNTH part has a complex, rhythmic accompaniment. The E.GTR. part has a melodic line with many accidentals. The E.B. part has a melodic line with many accidentals. The D.S. part has a rhythmic pattern with many rests.

140

141

142

143

144

145

146

147

Score for multiple instruments and voices, including B♭ CL., PNO., S.VLN., S.VLC., A.SX., A., SYNTH, E.GTR., E.B., D.S., and CPU.

148

149

150

151

152

153

154

B♭ CL.   
 PNO.   
 S.VLN.   
 S.VLC.   
 A. SX.   
 A   
 SYNTH   
 E.GTR.   
 E.B.   
 D.S.   
 CPU

Musical score for measures 155-160. The score includes staves for B♭ CL., PNO., S.VLN., S.VLC., A. SX., A, SYNTH, E.GTR., E.B., D.S., and CPU. The key signature is B♭ major. The Alto Saxophone (A. SX.) and Synth parts have melodic lines, while the Piano (PNO.), Violins (S.VLN.), and Viola (S.VLC.) parts are mostly rests. The Electric Bass (E.B.) and Drums (D.S.) parts provide a rhythmic foundation. A "Cue#9" box is present in the Drums staff at measure 157.

155

156

157

158

159

160

H

B♭ CL. [Musical staff with rests]

PNO. [Musical staff with rests]

S. VLN. [Musical staff with rests]

S. VCL. [Musical staff with rests]

A. SX. (SOLO) F m7#11 (13) CMaj(#9) Amin9 CMaj(#9) Fmin(Maj7) Fmin6 F9(b9) Fmin6

A [Musical staff with rests]

SYNTH F m7#11 (13) CMaj(#9) Amin9 CMaj(#9) Fmin(Maj7) Fmin6 F9(b9) Fmin6

E. GTR. F m7#11 (13) CMaj(#9) Amin9 CMaj(#9) Fmin(Maj7) Fmin6 F9(b9) Fmin6 (CHORUS+REVERB. NO DISTORTION)

E. B. [Musical staff with notes]

D. S. [Musical staff with notes]

CPU [Empty staff]

161 162 163 164 165 166 167 168

B♭ CL.   
 PNO.   
 S.VLN.   
 S.VLC.   
 A. SX.   
 A   
 SYNTH   
 E.GTR.   
 E.B.   
 D.S.   
 CPU

F major 7 #11 (9)    C major 9    A minor 9/C    C major 9    F major 7    F minor 6    F9(b9)

169

170

171

172

173

174

175

B♭ CL.   
 PNO.   
 S. VLIN.   
 S. VCL.   
 A. SX.   
 A.   
 SYNTH   
 E. GTR.   
 E. B.   
 D. S.   
 CPU

FMIN9 AMIN9(MA7) // AMIN9(MA7) // E9/B BMMA7(95)/C# Bb9(sus4) D7(913) (END SOLO)

FMIN9 AMIN9(MA7) // AMIN9(MA7) // E9/B BMMA7(95)/C# Bb9(sus4) D7(913)

176

177

178

179

180

181

182

183

184

1

B♭ CL.

PNO.

S. VLN.

S. VCL.

A. SX.

A.

SYNTH

E. GTR.

(NO REVERB. CHORUS+DISORTION.)

E. B.

D. S.

CPU

185 186 187 188 189 190

Score for B♭ CL., PNO., S.VLN., S.VLC., A. SX., A., SYNTH, E. GTR., E. B., and D. S. The score is in 4/4 time and features a key signature of two flats (B♭ and E♭). The instruments are arranged vertically from top to bottom: B♭ CL., PNO., S.VLN., S.VLC., A. SX., A., SYNTH, E. GTR., E. B., and D. S. The A. SX. part has a melodic line with various ornaments and slurs. The SYNTH part consists of block chords and arpeggiated patterns. The E. GTR. part features a rhythmic pattern with a dotted line indicating a continuation. The E. B. part has a simple bass line. The D. S. part includes a section marked (fill) with a wavy line. The CPU part is empty.

191

192

193

194

195

196

B♭ CL.   
 PNO.   
 S. VLN.   
 S. VCL.   
 A. SX.   
 A.   
 SYNTH   
 E. GTR.   
 E. B.   
 D. S.   
 CPU

197 198 199

Cue#10

1

B♭ CL.   
 PNO.   
 S. VLN.   
 S. VCL.   
 A. SX.   
 A.   
 SYNTH   
 E. GTR.   
 E. B.   
 O. S.   
 CPU

200

201

202

203

204

205

206

Score for various instruments including B♭ CL., PNO., S.VLN., S.VCL., A.SX., A., SYNTH, E.GTR., E.B., D.S., and CPU.

207 208 209 210 211 212 213 214

B♭ CL.   
 PNO.   
 S. VLN.   
 S. VCL.   
 A. SX.   
 A.   
 SYNTH   
 E. GTR.   
 E. B.   
 D. S.   
 CPU

CONTINUE IMPROVISATION IN THE  
 ESTABLISHED STYLE. GIVE THE  
 SOLO A QUALITY OF FALLING INTO FRENZY,  
 AND BUILDING IN INTENSITY AS YOU APPROACH THE  
 END. FREE USE OF EFFECTS.

015

016

017

018

019

020

021

022

Musical score for various instruments. The score is written in B-flat major (two flats) and 4/4 time. The instruments are: B♭ CL. (B-flat Clarinet), PNO. (Piano), S.VLN. (Solo Violin), S.VLC. (Solo Viola), A. SX. (Alto Saxophone), A. (Alto), SYNTH (Synthesizer), E.GTR. (Electric Guitar), E.B. (Electric Bass), D.S. (Drum Set), and CPU (Computer Processor). The score shows a progression of chords and melodic lines across 10 measures. The SYNTH part includes a section labeled "(MELLOTRON VIOLIN OR STRING PATCH)" starting at measure 228. The E.GTR. part features a dense, rhythmic pattern of sixteenth notes. The E.B. part has a steady eighth-note bass line. The D.S. part shows a simple drum pattern. The CPU part is empty.

223

224

225

226

227

228

229

230

B♭ CL.

PNO.

S.VLN.

S.VLC.

A. SX.

A

SYNTH

E.S.

D.S.

CPU

CONTINUE IMPROVISING WITH  
CONTINUALLY BUILDING INTENSITY.  
FREE USE OF PITCHES, RHYTHM, AND EFFECTS.  
THERE SHOULD BE A FEELING OF  
LACKING DIRECTION, BUT LOTS OF ENERGY  
WHEREVER THE MUSIC TAKES YOU

231

232

233

234

235

236

237

238

239

240

B♭ CL.   
 PNO.   
 S.VLN.   
 S.VLC.   
 A. SX.   
 A   
 SYNTH   
 E.GTR.   
 E.B.   
 D.S.   
 CPU

241

242

243

244

245

246

247

B♭ CL.   
 PNO.   
 S.VLN.   
 S.VLC.   
 A. SX.   
 A.   
 SYNTH   
 E.GTR.   
 E.B.   
 D.S.   
 CPU

248

249

250

251

252

253

254

255

(CONTINUE)



B♭ CL.   
 PNO.   
 S. VLN.   
 S. VCL.   
 A. SX.   
 A   
 SYNTH   
 E. GTR.   
 E. B.   
 D. S.   
 CPU

IMPROVISE IN ANY ORDER OR OCTAVE. PHRASES SHOULD IMITATE THE COMPUTER MUSIC

Cue#11

256 257 258 259 260 261 262 263 264

B♭ CL.   
 PNO.   
 S. VLN.   
 S. VCL.   
 A. SX.   
 A.   
 SYNTH   
 E. GTR.   
 E. B.   
 D. S.   
 CPU

80"   
 80"   
 80"   
 10"   
 10"   
 10"

IMPROVISE IN ANY ORDER OR OCTAVE. PHRASES SHOULD IMITATE THE COMPUTER MUSIC

IMPROVISE IN ANY ORDER OR OCTAVE. PHRASES SHOULD IMITATE THE COMPUTER MUSIC

265 266 267 268 269 270 271 272 273 274 275 276 277

B♭ CL.

PNO.

S.VLN.

S.VLc.

A. SX.

A.

SYNTH.

E.GTR.

E.B.

D. S.

CPU

CONTINUE TO IMPROVISE WITH A GROWING SENSE OF FRENZY.  
USE THE PHRASES ABOVE AND BELOW AS SOURCE MATERIAL.

45"

IMPROVISE WITH A GROWING SENSE OF FRENZY.  
AS YOUR IMPROVISATION IS TRANSFORMED BY THE COMPUTER  
INTERACT WITH THE MUSIC IN WAYS THAT SEEM INTERESTING,  
WITHOUT ISOLATING YOURSELF FROM THE MUSIC  
BEING GENERATED BY THE OTHER INSTRUMENTS.

45"

CONTINUE TO IMPROVISE WITH A GROWING SENSE OF FRENZY.  
USE A FREE MIXTURE OF NON TRADITIONAL CHORDS  
AND SINGLE NOTE GESTURES.

45"

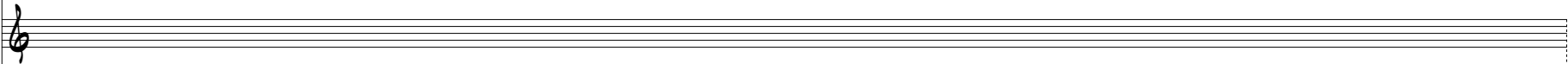
CONTINUE TO IMPROVISE WITH A GROWING SENSE OF FRENZY.  
USE A FREE MIXTURE OF NON TRADITIONAL CHORDS  
AND SINGLE NOTE GESTURES.

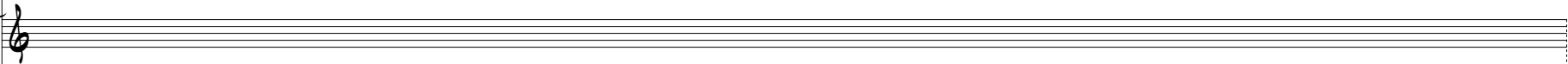
45"

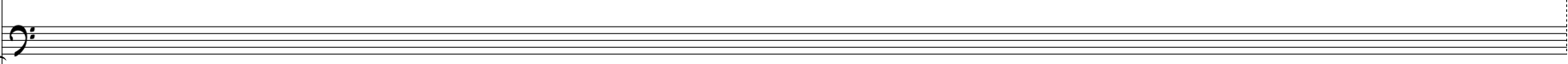
CONTINUE TO IMPROVISE WITH A GROWING SENSE OF FRENZY.  
USE A FREE MIXTURE OF GROOVE PATTERNS USED IN THIS  
COMPOSITION AND FILLS.

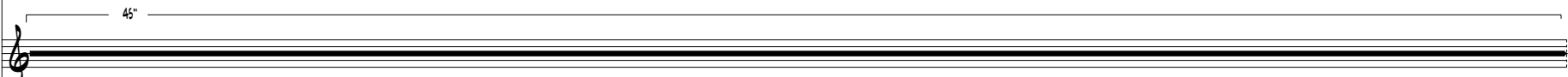
45"

B♭ CL. 

PNO. 
  


S.VLN. 

S.VLc. 


A. SX. 

A 

SYNTH 
  


E. GTR. 

E. B. 

D. S. 

CPU 

B♭ CL.

PNO.

S.VLN.

S.VLc.

A. SX.

A.

SYNTH

E.Gtr.

E.B.

D.S.

CPU

PLAY IN ANY ORDER AND RHYTHM

Cue #12

CUE !! STOPS

281

282

283

284

285

B♭ CL.  
 PNO.  
 S.VLN.  
 S.VLc.  
 A. SX.  
 A.  
 SYNTH  
 E. GTR.  
 E. B.  
 D. S.  
 CPU

15" 1:08  
 LET LAST NOTE FADE

15" 1:08  
 LET FADE

15" 1:08  
 LET FADE

15" 1:08  
 LET FADE

15" 1:08  
 LET FADE

1:18 WATCH SCREEN FOR MESSAGES → READY → CONDUCT 1 MEASURE →

236